



# GANDHI ACADEMY OF TECHNOLOGY AND ENGINEERING

## DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

### Sub: MATHEMATICS-III (Code: RMA3A001)

Students will be able to:

- CO<sub>1</sub>: Make use of Fourier series to analyze wave forms of periodic functions.
- CO<sub>2</sub>: Make use of Fourier transforms and Z - transforms to analyze wave forms of non periodic functions.
- CO<sub>3</sub>: Identify statistical methods to find correlation and regression lines, also numerical.
- CO<sub>4</sub>: Methods to solve transcendental equations.
- CO<sub>5</sub>: Construct Greens, divergence & Stokes theorems for various engineering applications.
- CO<sub>6</sub>: Find the solution of the wave, diffusion and Laplace equations using the Fourier series.

### Sub: OBJECT ORIENTED PROGRAMMING USING JAVA (Code: ROP3B001)

Students will be able to:

- CO<sub>1</sub>: Identify the behavior of programs involving the basics programming constructs.
- CO<sub>2</sub>: Explain the concepts of classes, objects, methods, constructors, overloading and Overriding along with access controls.
- CO<sub>3</sub>: Use the data abstraction, inheritance, polymorphism, encapsulation principles in Structuring java applications.
- CO<sub>4</sub>: Develop java programming using multithreading, files, collections with necessary Exception handling.
- CO<sub>5</sub>: Develop java programming using database concepts with necessary exception Handling.
- CO<sub>6</sub>: Develop GUI applications using AWTs, Swings and applets.

### Sub: ORGANISATIONAL BEHAVIOUR (Code: ROB3E002)

Students will be able to:

- CO<sub>1</sub>: Analyze the behavior of individuals & groups in organizations in terms of the key factors that influence organization behavior.
- CO<sub>2</sub>: Critically evaluate the potential effects of important developments in the external environment on organizational behavior.
- CO<sub>3</sub>: Analyze organizational behavioral issues in the context of organizational behavior theories, models, and concepts.
- CO<sub>4</sub>: Demonstrate how the organizational behavior can integrate in understanding the motivation (why) behind behavior of people in the organization.
- CO<sub>5</sub>: To accept and embrace in working with different people from different cultural and diverse background in the workplace.
- CO<sub>6</sub>: To develop creative and innovative ideas that could positively shape the organizations

### Sub: DIGITAL LOGIC DESIGN (Code: RCS3CE001)

Students will be able to:

- CO<sub>1</sub>: Ability to explain the basic data structures & their applications and to analyze the Time and space complexities of algorithms.
- CO<sub>2</sub>: Ability to choose appropriate data structures to represent data items in real world Problems.
- CO<sub>3</sub>: Solve the Boolean Expressions using mapping method.
- CO<sub>4</sub>: Design and analyses Combinational circuits
- CO<sub>5</sub>: Design and analyses sequential circuits.
- CO<sub>6</sub>: Classify the memory devices and explain programmable logic devices.

### Sub: DATA STRUCTURE (Code: RCS3C002)

Students will be able to:

- CO<sub>1</sub>: Ability to Explain the basic data structures and their applications and to analyze the time and space complexities of algorithms.
- CO<sub>2</sub>: Ability to choose appropriate data structures to represent data items in real world Problems.
- CO<sub>3</sub>: Design data structures using various trees and arrange them in an optimal way using Heap.
- CO<sub>4</sub>: Able to analyze and implement various kinds of searching & hash techniques.
- CO<sub>5</sub>: Identify the proper path by using BFS, DFS and different searching techniques.
- CO<sub>6</sub>: Identify the proper path by using BFS, DFS and different searching techniques.

### Sub: DISCRETE MATHEMATICS (Code: RCS4C001)

Students will be able to:

- CO<sub>1</sub>: Interpret propositional and predicate logic in knowledge representation and truth Verification
- CO<sub>2</sub>: Demonstrate the properties of integers and fundamental principle of counting in discrete Structures.
- CO<sub>3</sub>: Utilize the understandings of relations and functions and be able to determine their Properties
- CO<sub>4</sub>: Solve the problems using the concept of graph theory and trees properties
- CO<sub>5</sub>: Solve problems using recurrence relations and Principle of Inclusion and Exclusion
- CO<sub>6</sub>: Able to formulate problems and solve recurrence relations.

### Sub: DESIGN & ANALYSIS OF ALGORITHM (Code: RCS4C002)

Students will be able to:

- CO<sub>1</sub>: Able to Argue the correctness of algorithms using inductive proofs and Analyze worst-case running times of algorithms using asymptotic analysis.
- CO<sub>2</sub>: Able to explain important algorithmic design paradigms (divide-and-conquer, greedy method, dynamic-programming and Backtracking) and apply when an algorithmic design situation calls for it.
- CO<sub>3</sub>: Able to Explain the major graph algorithms and Employ graphs to model engineering problems, when appropriate.
- CO<sub>4</sub>: Able to Describe the classes P, NP, and NPComplete and be able to prove that a certain problem is NP-Complete.
- CO<sub>5</sub>: Able to Compare between different data structures and pick an appropriate data structure for a design situation.
- CO<sub>6</sub>: Able to analyze String matching algorithms.

### ENGINEERING ECONOMICS (Code: REN4E001)

Students will be able to:

- CO<sub>1</sub>: Evaluate the economic theories, cost concepts and pricing policies.
- CO<sub>2</sub>: Understand the market structures and integration concepts.
- CO<sub>3</sub>: Understand the measures of national income, the functions of banks and concepts of globalization.
- CO<sub>4</sub>: Apply the concepts of financial management for project appraisal.
- CO<sub>5</sub>: Understand accounting systems and analyze financial statements using ratio analysis.
- CO<sub>6</sub>: Understand the impact of inflation, taxation, depreciation, Financial planning, economic basis for replacement, project scheduling, and legal and regulatory issues are introduced and applied to economic investment and project-management problems.

### COMPUTER ORGANISATION & ARCHITECTURE (Code: RCS4C003)

Students will be able to:

- CO<sub>1</sub>: Design arithmetic and logic unit.
- CO<sub>2</sub>: Understand the architecture of 8086 microprocessor and its features with different addressing capabilities.
- CO<sub>3</sub>: evaluates performance of the computer system and decode machine language.
- CO<sub>4</sub>: explain different synchronous and asynchronous data transfer techniques.
- CO<sub>5</sub>: define different number systems, binary addition and subtraction, 2's complement Representation and operations with this representation.
- CO<sub>6</sub>: Design hypothetical parallel processor, pipelining and inter processor communication and will be able to evaluate performance of memory systems.

### PRINCIPLE OF PROGRAMMING LANGUAGE (Code: RCS4D005)

Students will be able to:

- CO<sub>1</sub>: Understand to express syntax and semantics in formal notation.
- CO<sub>2</sub>: Employ to apply suitable programming paradigm for the application.
- CO<sub>3</sub>: Design to program in different language paradigms and evaluate their relative benefits.
- CO<sub>4</sub>: Understand the programming paradigms of modern programming languages.
- CO<sub>5</sub>: Understand the concepts of ADT and OOP.
- CO<sub>6</sub>: Knowledge to compare the features of various programming languages.

### DIGITAL SIGNAL PROCESSING (Code: RCS4G001)

Students will be able to:

- CO<sub>1</sub>: To apply DFT for the analysis of digital signals & systems.
- CO<sub>2</sub>: To design FIR filters.
- CO<sub>3</sub>: To design IIR filters.
- CO<sub>4</sub>: To characterize finite Word length effect on filters.
- CO<sub>5</sub>: To have a deep understanding on basics of digital signal processing which can be applied to communication systems.
- CO<sub>6</sub>: To design the MultiMate Filters.

### FORMAL LANGUAGE AND AUTOMATA THEORY (Code: RCS5C001)

Students will be able to:

- CO<sub>1</sub>: Illustrate DFA & NFA problems.
- CO<sub>2</sub>: Understand Regular Language and Regular Grammar.
- CO<sub>3</sub>: Apply finite state machines to solve problems in computing the knowledge to construct context-free grammars for specific tasks.
- CO<sub>4</sub>: Design the model of Push down Automata.
- CO<sub>5</sub>: Design Turing Machine to compute.
- CO<sub>6</sub>: Understand Decidability and Un decidability.

### DATA BASE MANAGEMENT SYSTEM (Code: RCS5C002)

Students will be able to:

- CO<sub>1</sub>: Describe the basic elements of relational database management system like entities and constraints.
- CO<sub>2</sub>: Identify the data models for relevant problems.
- CO<sub>3</sub>: Organize and formulate SQL queries on data .
- CO<sub>4</sub>: Apply normalization for the development of application software.
- CO<sub>5</sub>: Organize transaction management and concurrency control techniques on databases.
- CO<sub>6</sub>: Identify the database storage structures and access techniques.

### OPERATING SYSTEM (Code: RCS5C003)

Students will be able to:

- CO<sub>1</sub>: Analyses the structure of OS and basic architectural components involved In OS design
- CO<sub>2</sub>: Understand the Mutual exclusion, and agreement protocols of distributed operating system
- CO<sub>3</sub>: Illustrate about minimization of turnaround time rating time, response time and also minimization of throughput by keeping CPU as busy as possible.
- CO<sub>4</sub>: Identify the access controls to protect files
- CO<sub>5</sub>: Distinguish between different operating systems
- CO<sub>6</sub>: Identify the design of deadlock in process

### ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING (Code: RCS5D002)

Students will be able to:

- CO<sub>1</sub>: Understand the informed and uninformed problem types and apply search strategies to solve them.
- CO<sub>2</sub>: Apply difficult real life problems in a state space representation so as to solve them using AI techniques like searching and game playing.
- CO<sub>3</sub>: Design and evaluate intelligent expert models for perception and prediction from intelligent environment.
- CO<sub>4</sub>: Learn the concepts in Bayesian analysis from probability models and methods.
- CO<sub>5</sub>: Understand the features of machine learning to apply on real world problems.
- CO<sub>6</sub>: Understand the fundamental concepts of Genetic Algorithm and Analyze and design the genetic algorithms for optimization engineering problems.

### OBJECT ORIENTED ANALYSIS DESIGN (Code: RCS5D005)

Students will be able to:

- CO<sub>1</sub>: Design and implement projects using OO concepts.
- CO<sub>2</sub>: Use the UML analysis and design diagrams.
- CO<sub>3</sub>: Apply appropriate design patterns.
- CO<sub>4</sub>: Create code from design.
- CO<sub>5</sub>: Compare and contrast various testing techniques.
- CO<sub>6</sub>: Illustrate about domain models and conceptual classes.

### SOFTWARE ENGINEERING (Code: RCS6C001)

Students will be able to:

- CO<sub>1</sub>: Design and implement projects using OO concepts.
- CO<sub>2</sub>: Use the UML analysis and design diagrams.
- CO<sub>3</sub>: Apply appropriate design patterns.
- CO<sub>4</sub>: Create code from design.
- CO<sub>5</sub>: Compare and contrast various testing techniques.
- CO<sub>6</sub>: Illustrate about domain models and conceptual classes.

### COMPILER DESIGN (Code: RCS6C002)

Students will be able to:

- CO<sub>1</sub>: Describe the design of a compiler and can identify the connection of finite automata to compiler design through regular expressions and grammar.
- CO<sub>2</sub>: Design and implement language processors by using tools to automate parts of the implementation process.
- CO<sub>3</sub>: Implement major parsing techniques ranging from the recursive decent methods to the computationally more intensive LR techniques that have been used in parser generator.
- CO<sub>4</sub>: Explain and distinguish the concepts related to semantic analysis and storage organization used to support the run time environment of a program
- CO<sub>5</sub>: Identify and discuss various machine independent and dependent code optimization techniques.
- CO<sub>6</sub>: Illustrate various aspects of Code Generation.

### OPTIMIZATION ENGINEERING (Code: ROE6A001)

Students will be able to:

- CO<sub>1</sub>: Formulate the engineering problems as an optimization problem.
- CO<sub>2</sub>: Apply necessary and sufficient conditions for a given optimization problem for optimality
- CO<sub>3</sub>: Select appropriate solution methods and strategies for solving an optimization problem and interpret and analyze the solution obtained by optimization algorithms
- CO<sub>4</sub>: Justify and apply the use of modern heuristic algorithms for solving optimization problems
- CO<sub>5</sub>: Solve Engineering Design and Manufacturing related optimization problem and compare the results of different methods
- CO<sub>6</sub>: Analyze outcomes of different techniques or methods by using software tool.

### CLOUD COMPUTING (Code: RCS6D003)

Students will be able to:

- CO<sub>1</sub>: Analyze the Cloud computing setup with its vulnerabilities and applications using different architectures.
- CO<sub>2</sub>: Design different workflows according to requirements and apply map reduce programming model.
- CO<sub>3</sub>: Apply and design suitable Virtualization concept, Cloud Resource Management and design scheduling algorithms.
- CO<sub>4</sub>: Create combinatorial auctions for cloud resources and design scheduling algorithms for computing clouds.
- CO<sub>5</sub>: Explain cloud Storage systems and Cloud security, the risks involved, its impact and develop cloud application.
- CO<sub>6</sub>: Analyze impact of engineering on legal and societal issues involved in addressing the security issues of cloud computing.

### CONTROL SYSTEM (Code: REL5C001)

Students will be able to:

- CO<sub>1</sub>: Categorize different types of system and identify a set of algebraic equations to represent and model a complicated system into a more simplified form.
- CO<sub>2</sub>: Characterize any system in Laplace domain to illustrate different specification of the system using transfer function concept.
- CO<sub>3</sub>: Interpret different physical and mechanical systems in terms of electrical system to construct equivalent electrical models for analysis.
- CO<sub>4</sub>: Formulate different types of analysis in frequency domain to explain the nature of stability of the system.
- CO<sub>5</sub>: Employ time domain analysis to predict and diagnose transient performance parameters of the system for standard input functions
- CO<sub>6</sub>: Identify the needs of different types of controllers and compensator to ascertain the required dynamic response from the system.

### INTERNET OF THINGS (Code: RIT7D001)

Students will be able to:

- CO<sub>1</sub>: Interpret the impact and challenges posed by IoT networks leading to new architectural models.
- CO<sub>2</sub>: Illustrate the smart objects and the technologies to connect them to network.
- CO<sub>3</sub>: Compare different Application protocols for IoT.
- CO<sub>4</sub>: Infer the role of Data Analytics and Security in IoT.
- CO<sub>5</sub>: Identify sensor technologies for sensing real world entities and understand the role of IoT in various domains of industry.
- CO<sub>6</sub>: Illustrate about domain models and conceptual classes.

### SOFTWARE PROJECT MANAGEMENT (Code: RCS7D001)

Students will be able to:

- CO<sub>1</sub>: To understand the basic concepts, terminologies and issues of software project management
- CO<sub>2</sub>: To apply appropriate methods and models for the development of solutions.
- CO<sub>3</sub>: To analyze the cost-benefits of calculations so as to optimize the selection strategy
- CO<sub>4</sub>: To evaluate methods, models and technologies towards achieving project success
- CO<sub>5</sub>: To design and evaluate network planning models with criticality.
- CO<sub>6</sub>: Analyzes & designs the software models using unified modeling language and applies the concepts of project management & planning.

### RENEWABLE POWER GENERATION SYSTEM (Code: REL5D005)

Students will be able to:

- CO<sub>1</sub>: Able to understand the renewable energy sources available at present.
- CO<sub>2</sub>: Able to understand the solar energy operation and its characteristics.
- CO<sub>3</sub>: To educate the wind energy operation and its types.
- CO<sub>4</sub>: To educate the tidal and geothermal energy principles and its operation.
- CO<sub>5</sub>: Able to understand the biomass energy generation and its technologies.
- CO<sub>6</sub>: Apply hardware balance of system components and Solar PV system designing software.

### INTELLECTUAL PROPERTY RIGHT (Code: RIP7E002)

Students will be able to:

- CO<sub>1</sub>: Acquire basic knowledge about four types of intellectual property right and different international organizations.
- CO<sub>2</sub>: Have knowledge on trademarks and can apply in trademark registration.
- CO<sub>3</sub>: Have knowledge on copyrights and can apply ownership rights.
- CO<sub>4</sub>: Evaluate different types of patents and can apply in ownership rights and transfer.
- CO<sub>5</sub>: Examine false advertising in the market and trade secret protection.
- CO<sub>6</sub>: Anticipate critical analysis arguments relating to the new development in intellectual property rights.

### SMART GRID (Code: REL7D003)

Students will be able to:

- CO<sub>1</sub>: Understand the fundamental element of the smart grid and power grid
- CO<sub>2</sub>: Understand different communication technologies used in smart grids.
- CO<sub>3</sub>: Get accustomed with the fundamentals of SCADA and IED
- CO<sub>4</sub>: Understand the Importance of Automation in Substation and substation Automation
- CO<sub>5</sub>: Understand the Energy management systems in era of smart grid.
- CO<sub>6</sub>: Understand the distribution automation for smart grid development.